

Drew Gray

**2849 Steamboat Springs
Rochester Hills, MI 48309
(248) 872-7815**

E-mail: drewgray.anidev@ccsdetroit.edu

EDUCATION

College for Creative Studies, Detroit MI

Entertainment Arts (Animation major, Games and Illustration minor)
Completed three years of study GPA 3.585

Oakland Community College, MI

Associate of Arts 2021 GPA 3.6
Associate of General Studies 2022 GPA 3.7
Complete Calculus through Calculus 2 GPA 3.5

EMPLOYMENT HISTORY

College for Creative Studies, 2D Animation 1 & 2 Work Study, Detroit, MI

(September 2024 – Current) *Animation Classroom Assistant*

- Assisted with classroom lectures and activities.
- Gave valuable feedback on student animations around the classroom and during critique.
- Explained the principles of animation to students regularly.
- Provided deep insights on my own experiences as an animation student attending this school and how to avoid making the same mistakes I made when animating.
- Went above and beyond and provided tutoring help to struggling students outside of class on my own time.
- Students showed significant improvement after listening to my suggestions.

Thunder Bunny Labs, Graphic Design and Photography, Madison Heights, MI

(July 2022 – Feb 2023) *Graphic Art and Manufacturing*

- Assisted with map designs.
- Assembled products and completed orders..
- Labor involved wood working and operating heavy equipment with precision.
- Followed all safety and quality standards.

Sales Associate, Flexible Fulfillment, Target Corporation, Rochester, MI

(March 2020 – July 2022) *Flexible Fulfillment*

- During the start of the Pandemic, promoted to this position
- Completed Online orders from order, packaged and delivery to customer
- The position was self-managed. Management was pleased with performance.

(October 2018 – March 2020) *Sales Associate / Closing expert, Cashier*

- Performed all duties in a large department store. Stocking/ Customer relations
- Operated a Cash register.
- Responsible for closing large sections of the store.

SKILL SUMMARY

- Highly ambitious and motivated senior in Animation with 2 minors in both Illustration and Game.
- Fantastic communicator with a passion for both learning and teaching.
- Proficient with 2D animation (Traditional, TVPaint, Toonboom, Stopmotion Studio, Dragonframe)
- Proficient with 3D modeling and animation (Maya, Blender, Zbrush, Adobe 3D Substance Painter, Nuke)
- Proficient with Illustration (Procreate, character design, figure drawing, acrylic painting, color theory)
- Proficient with using Game Engines (Unreal and Unity)
- Other computer skills include basic knowledge of C# and Python coding for Maya and Unity.
- Won Second Place at the Pontiac Financial Literacy Art Contest 2017
- Speaks English and Russian, has working knowledge of German.