

Nathan Ponce

Illustrator/Visual Development Artist

Portfolio: nathanponceart.squarespace.com

Contact: nateponceillustration@gmail.com

Summary:

2D and 3D artist with 2+ years of experience focusing on concepting and rendering artwork for environment design and backgrounds for animation. Has experience with adapting to an established art style and efficiently communicating and collaborating with team members.

Work Experience:

BACKGROUND/CONCEPT ARTIST – “THE GIFT HORSE STABLES” THESIS FILM

College for Creative Studies, December 2025 – Present

- Design props and set exteriors
- Design background layouts and paint backgrounds
- Communicate with director and background artist weekly
- Adapt to an established art direction

BACKGROUND ARTIST – “50 SECONDS IN HEAVEN” 48-HOUR CHALLENGE FILM

College for Creative Studies, November 2025

- Designed props and sets for pre-production
- Designed shot layouts and painted backgrounds from provided storyboards
- Communicated with art director and visual development artists to develop animation style

BACKGROUND ARTIST – “GAME NIGHT” THESIS FILM

College for Creative Studies, February 2025 – April 2025

- Designed shot layouts and painted backgrounds from provided storyboards
- Provided color keys and detail variations to art director
- Communicated with art director and background painters to adapt to animation style

Software Proficiency:

Adobe Creative Suite (Photoshop, Premiere, Illustrator)

Clip Studio Paint

Blender (Basic knowledge, utilized for concept artwork)

Education:

College for Creative Studies, Detroit, Michigan

Bachelor of Fine Arts, Illustration, May 2026

48-Hour Animation Challenge - 2nd Place Achievement