

Jayy Elliott

2D Story/3D Artist

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EDUCATION:

College for Creative Studies (CCS) – (Detroit, MI) – **Bachelor's of Fine Arts**, expected May 2024.

President's List 2 semesters, Dean's List 5 semesters.

FILMOGRAPHY / PROJECTS:

3D Stylized Environment – Reimagining of *The Legend of Zelda: Skyward Sword*

–Original interior environment inspired by 2012 Nintendo title.
Responsible for Modeling, Sculpting, Baking/Texturing, Lighting and final Renders

3D Stylized Prop / Environment: Mysterious Blade

–Stylized sword prop (hand-painted & PBR) within an environment.
Responsible for Concept Art, Modeling, Sculpting, Baking/Texturing, Lighting and final Renders

“Incel Incubus” Storyboard Project (1:45. Detroit, MI. 2024)

Responsible for Storyboards, Character Design, Visual development

“Sinner’s Lament” Storyboard Project (Detroit, MI. 2023–2024)

Responsible for Storyboards, Character Design, Visual development.
Expected completion date: May 2024

“Unnatural Selection” (2:01. Detroit, MI. 2023)

–Character Animation, Character Design and Environment Layouts

EXPERIENCE:

“Our Frasier Remake” (24:49, Los Angeles, CA, 2023)

–Global Collaboration directed by Jacob Reed. Responsible for 10:57–11:04, complete animation

Freelance – National Popcorn Day (Dec. 2023 – Jan. 2024)

–Original Animated gif for Giphy.com; honoring National Popcorn Day

SKILLS

Adobe Suite

Autodesk Maya

Storyboard Pro

Zbrush

Unreal Engine 5

TvPaint

Clip Studio Paint

AWARDS

- 2nd Place Winner of CCS 48 Hour Challenge with “Blobins”
- 3rd Place Winner of CCS 48 Hour Challenge with “Unnatural Selection”
- “Nail on the Head” Award for 48 Hour challenge best adherence to theme with “Unnatural Selection”
- Academic Honors High School Diploma

